HOW TO CREATE A BENT CYLINDER IN HEXAGON (FOR EXAMPLE, A HANDLE)

HEXAGON OPENING SCREEN:

Image: Persion 2.5.0.5 Image: File Edit View Display Window Selection Tools Help 11:37			
- - - - - - - - - - - - - -	3D Primitives	Second Life Vertex modeling Lines	Surface modeling Utilities UV & Paint
Perspective view			Properties V X
			Validate Abort Apply
			Scene tree Properties
			Select V A
	2 		DG mode: Restric











